



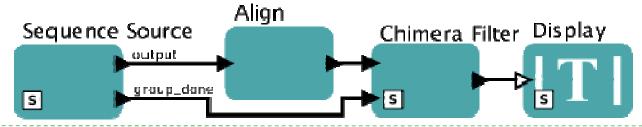
Improving Workflow Fault Tolerance through Provenance-based Recovery

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Scientific Workflows

- Automate scientific pipelines
- Have long running computations
- Often contain stateful actors
- Workflow execution can crash because of ...
 - Hardware failures
 - Power outages
 - Buggy / malicious actors, ...
- Current approach: Start workflow from the beginning



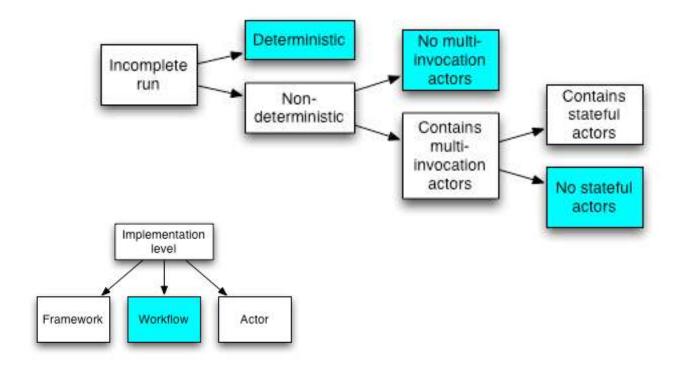


Current Fault Tolerance Solutions ...

- Use caching strategies for faster re-execution
 - WATERS memoization [Hartman et al.]
 - "Skip over" strategy [Podhorszki et al.] (CPES)
- Manage actor failures or sub-workflow failures AND their effects
 - Atomicity and provenance support for pipelined scientific workflows [Wang et al.]
 - Ptolemy's "Backtrack" [Feng et al.]

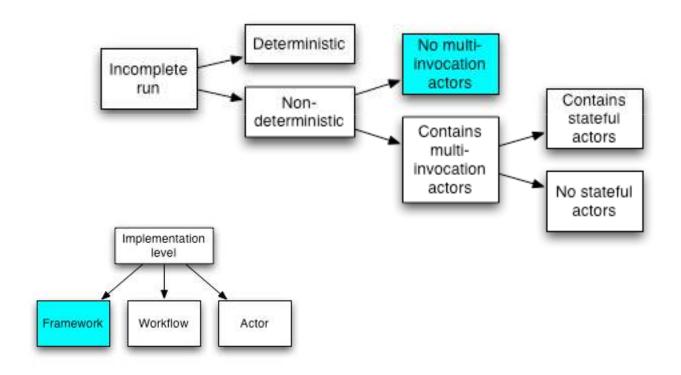


Contingency actors – Use: Exception handling



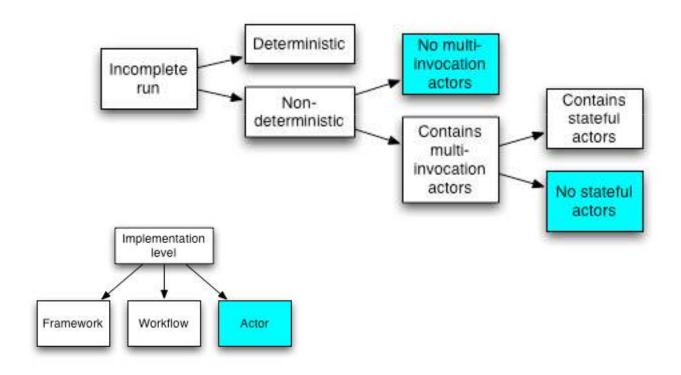


Rescue DAG – Use: Workflow recovery



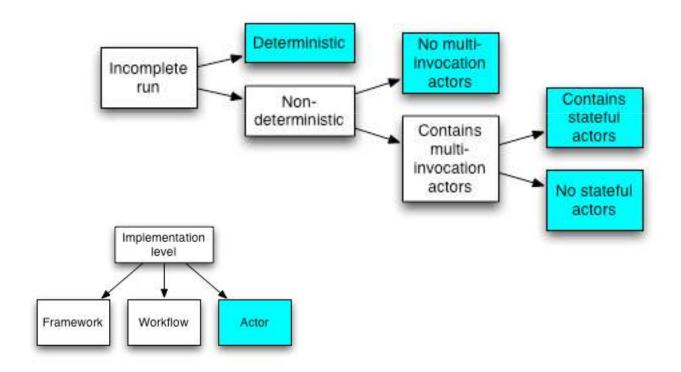


WATERS/CPES – Use: Workflow recovery



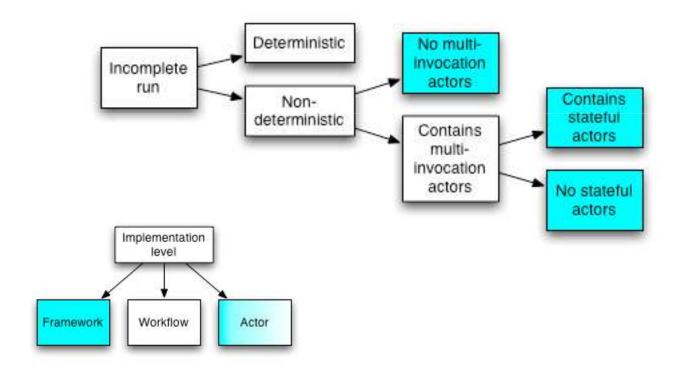


Ptolemy Backtrack – Use: Exception handling





Replay/Checkpointing – Use: Workflow recovery





Our Fault Tolerance Approach

- Handles complex MoCs that include streaming, statefulness, etc.
- Uses pre-existing provenance data
- Does not assume that data dependencies within actors are transparent



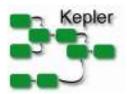
Our Fault Tolerance Approach

- Recovery based on readily available Provenance
 - Create a uniform model for workflow descriptions and provenance
 - 2. Record actor state in provenance in relation to invocations
 - 3. After a workflow crash: Use provenance data in our uniform model and start recovery
- Different strategies for recovery that balance information captured with recovery efficiency

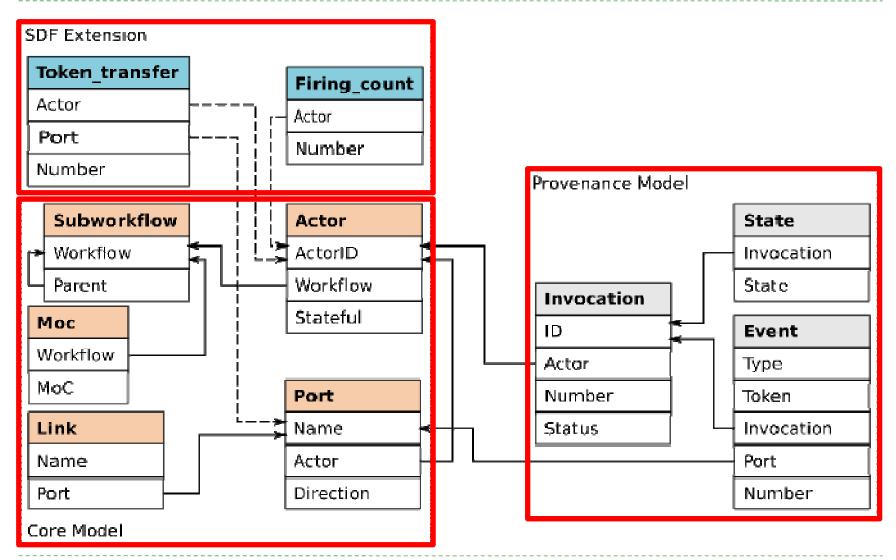


Our Recovery Strategies

Strategy	Description
Naïve	Restart the workflow without using provenanceRe-executes everything
Replay	 Use basic provenance to speed up recovery Re-execute stateful actors with input from provenance (<i>replay</i>) Restore all queues Resume the workflow according to the model of computation
Checkpoint	 extension of replay strategy Use checkpoints (state of actors stored in provenance) Reset stateful actors to recorded state Replay successful invocations after the checkpoint Restore queue content Resume the workflow



Model for Workflows and Provenance

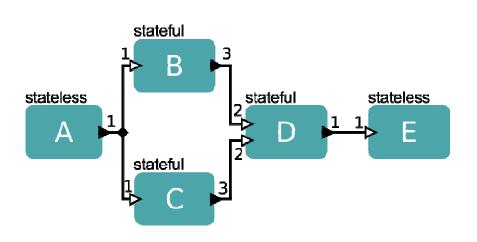


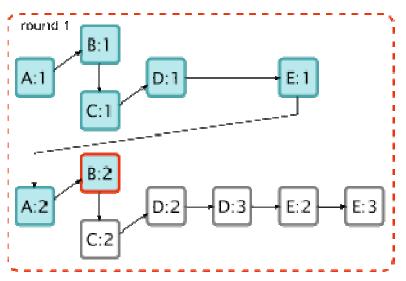


Example: Checkpoint in SDF

Workflow with a mix of stateful and stateless actors

Corresponding schedule of the workflow with a fault during invocation B:2







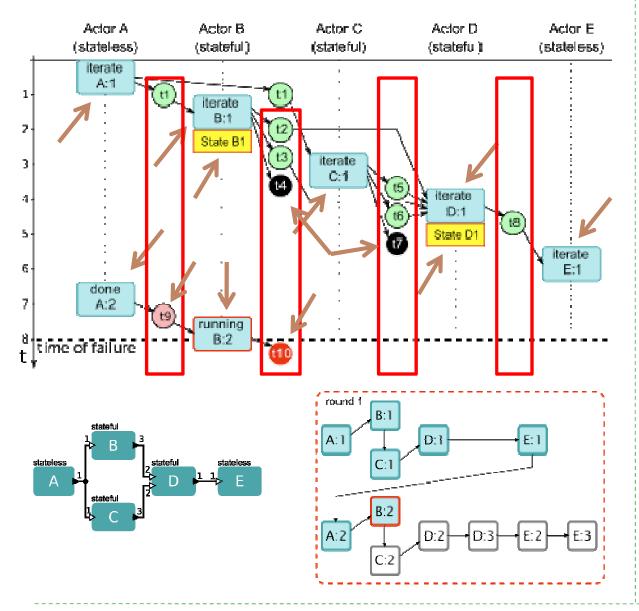
Recovery process overview

Upon recovery request:

SDF director calls the recovery engine

Recovery:

- Restore the internal state of actors
- Replay successful invocations using input tokens from provenance
- Restore content of all queues
- Repeat faulty invocations
- Return to SDF director with information about where to resume



Execution with a Failure

Execution of the previous workflow

Checkpoints for actor B and D but not for C

At invocation B:2 - Crash

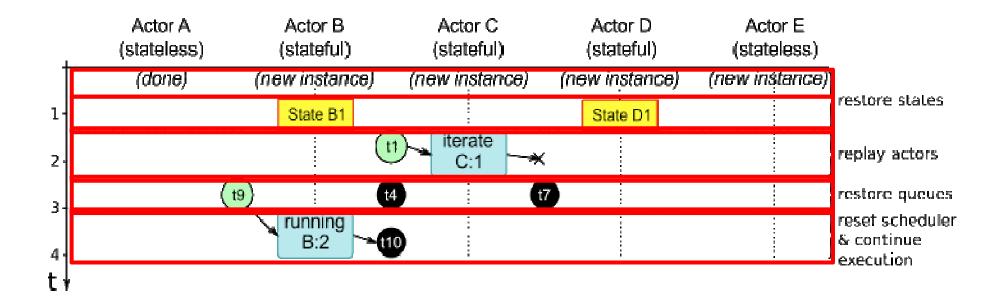
Tokens **t4** and **t7** - in queue

Token t9 - to be restored

Token t10 - to be deleted



Stages of Checkpoint Recovery





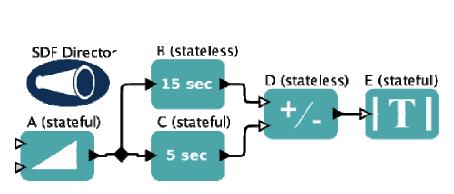
Prototype Implementation in Kepler

- Using Kepler with the Provenance Recorder
- Extensions to the Provenance Recorder:
 - Extend the provenance schema
 - Record serialized tokens
 - Add queries
- Recovery Extension in the SDF Director:
 - Serialize states after one iteration of the SDF schedule
 - Black-list to prevent capturing transient actor information
 - White-list if actors are annotated with state-information



Synthetic Workflow

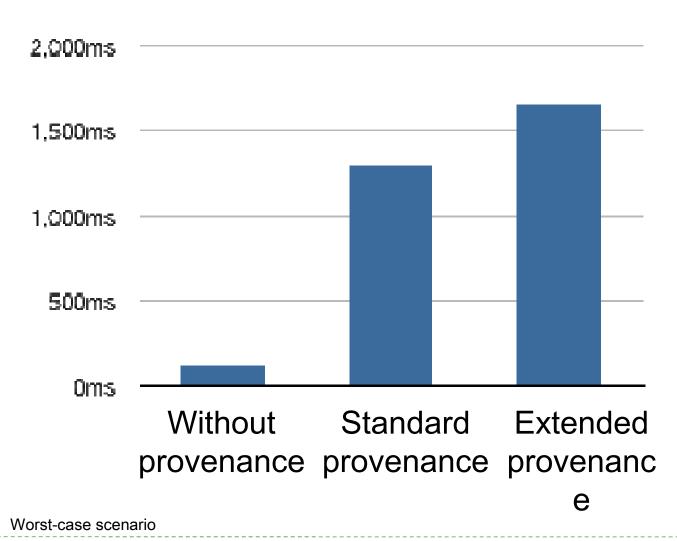
Results



Execution time of synthetic workflow **s** 160 FinishTime 140 25.193 Restore Time 120 CrashTime 55.652 100 80 25.121 25.433 80.845 80.207 11.208 60 0.624 55.652 55.652 55.652 40 20 Successful Successful Restart Replay Checkpoint w/o Prov.



Provenance Recording Overhead





PN implementation

- PN Domain Kahn process networks, blocking reads
- Can be multiple failed invocations
- Tokens output by failed invocations can already be used



Advantages of our strategy:

- Efficient workflow recovery using readily available information
- Quick constant time recovery (checkpoint strategy)
- Generalized approach, saving labor
- Robustness

Disadvantages of previous strategies:

- Required labor-intensive customized systems
- Failure required restarting long-running workflows from the beginning
- Caching only works for stateless actors
- Caching only provides a partial recovery



Related Works

- Hartman, A., Riddle, S., McPhillips, T., Ludäscher, B., Eisen, J.: Introducing W.A.T.E.R.S.: a Workflow for the Alignment, Taxonomy, and Ecology of Ribosomal Sequences. BMC Bioinformatics 11(1) (2010) 317.
- Podhorszki, N., Ludäscher, B., Klasky, S.A.: Workflow automation for processing plasma fusion simulation data. In: Proceedings of the 2nd workshop on Workflows in support of large-scale science. WORKS '07, New York, NY, USA (2007) 35–44.
- Crawl, D., Altintas, I.: A Provenance-Based Fault Tolerance Mechanism for Scientific Workflows. In: Provenance and Annotation of Data and Processes. Volume 5272 of LNCS. Springer Berlin / Heidelberg (2008) 152–159.
- Wang, L., Lu, S., Fei, X., Chebotko, A., Bryant, H.V., Ram, J.L.: Atomicity and provenance support for pipelined scientific workflows. Future Generation Computer Systems 25(5) (2009) 568 – 576.